

Competitive Research and Actionable Product Recommendations

D LIQUID&GRIT

RPG REPORT

TABLE OF CONTENTS

BREAKOUT APPS		
Fantasy Westward Journey 3D by NetEase Black Desert Mobile by Pearl Abyss		
NEW INNOVATION	11	
Amazon Prime Cross-Promotion Amazon Prime Content in <i>RAID: Shadow Legends</i>		
TRENDS	16	
Events vs. Features in 2019 Event Types in 2019		
NEW CONTENT		
Content Releases I & II		
MARKET WATCH		
Notable Releases I & II		
APPENDIX	25	
Premium Partnerships RPG Mechanics Taxonomy		

FEBRUARY

BREAKOUT APPS

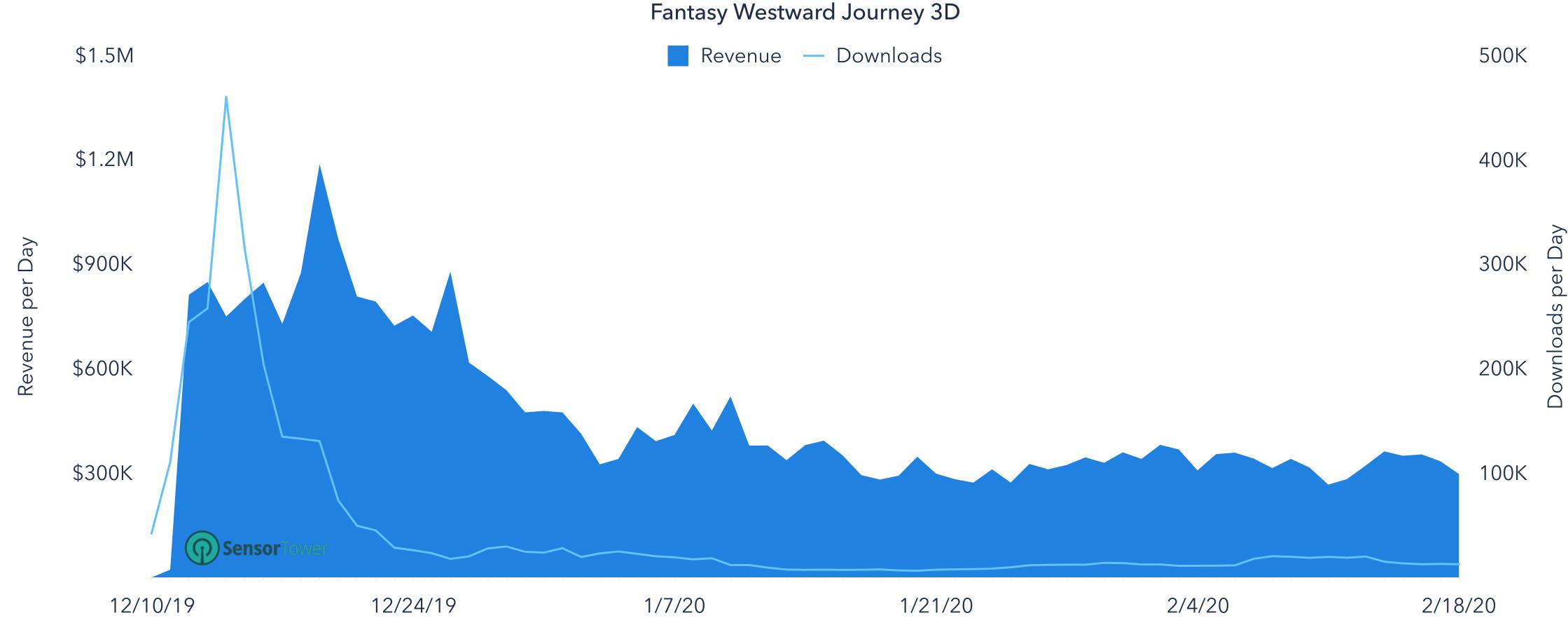


RPG > GAMES

FANTASY WESTWARD JOURNEY 3D BY NETEASE

REVENUE ANALYSIS

In January 2020, Fantasy Westward Journey 3D averaged \$358,275 in daily revenue and 12,982 daily downloads. The app launched exclusively in China in December 2019.



Graph data is iOS China only.

FEATURE TEARDOWN

This open-world MMORPG offers in-depth character customization and multi-path storytelling.

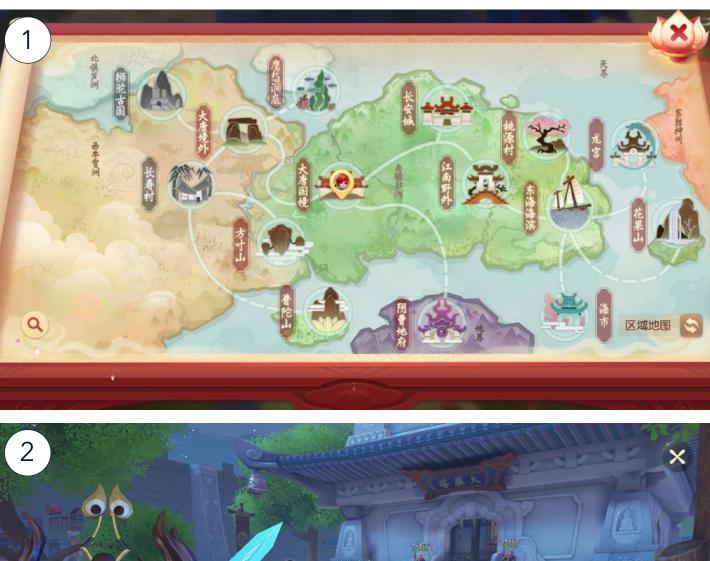
Details

- The game world contains nearly 38 million square meters of playable area (<u>1</u>).
- Players can complete 8 main quests, 14 side quests, 5 instances, and 9 recurring daily and weekly challenges.
- Story elements include animated cinematics, quick-time events, fully voiced characters, and multiple endings that change based on players' decisions ($\underline{2}$).

Heroes

- Players choose a hero and a sect $(\underline{3})$.
- Each sect provides unique skills and side quests.
- Heroes' faces are highly customizable (<u>4</u>).
- Players can map their own facial expressions onto heroes (<u>5</u>).











FEATURE TEARDOWN (CONT.)

Players can become in-game couples by exchanging a certain number of gifts. A livestreaming feature lets players watch streams within the app.

Equipment

- Companion creatures award combat boosts (1).
 - Creatures can be captured in the wild, traded with other players, or evolved.
- Beginning at level 55, players can create magic weapons by combining certain items ($\frac{2}{2}$).
 - Magic weapons add special abilities like increased attack range, hypnosis, team healing, and more.

Social

- Players can join gangs.
 - Gang members earn gang credits through participating in gang challenges.
 - Gang credits upgrade players' combat abilities.
- Players who send each other a certain number of gifts can become in-game couples.
- A livestreaming feature allows players to watch streams without leaving the game $(\underline{3})$.

Competitions

- Level 40+ players can access arena and gang PvP competitions.
- Match types include 1v1, 5v5, 20v20, and a 100-player melee (<u>4</u>).
- Gangs with at least 20 players who are level 40+ can enter gang competitions.
 - Players can watch all gang competitions.
 - Gang competitions open every Tuesday and Thursday.
 - Each season lasts four weeks.
 - At the end of each season, the best gang from each rank battles the worst gang from the next rank up to determine the next season's ranks.



RPG > GAMES

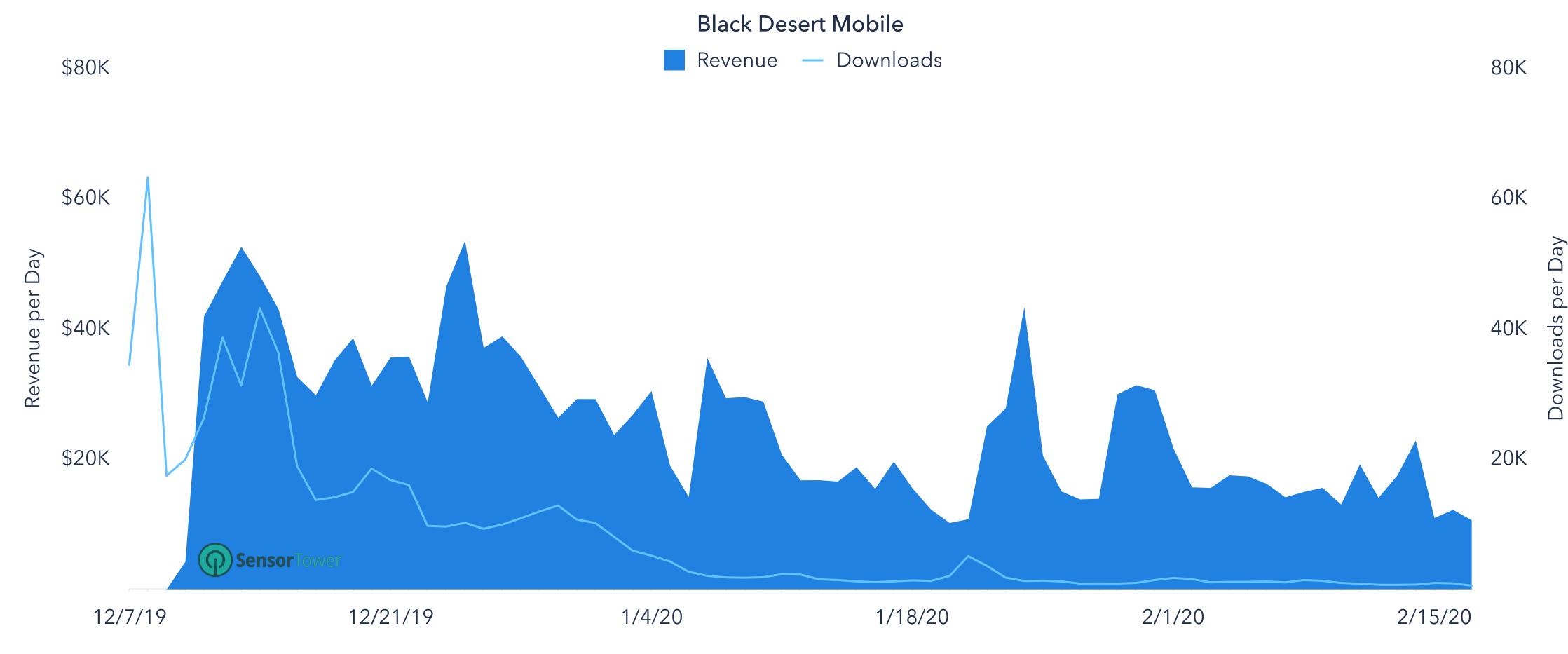
BLACK DESERT MOBILE BY PEARL ABYSS





REVENUE ANALYSIS

Since its U.S. release in December 2019, *Black Desert Mobile* has averaged \$24,114 in daily revenue and 8,431 daily downloads.



Graph data is iOS U.S. only.



FEATURE TEARDOWN

While waiting for *Black Desert Mobile* to download, players can play a mini-game. The app offers highly customizable characters and an in-depth pet collection feature.

App Details

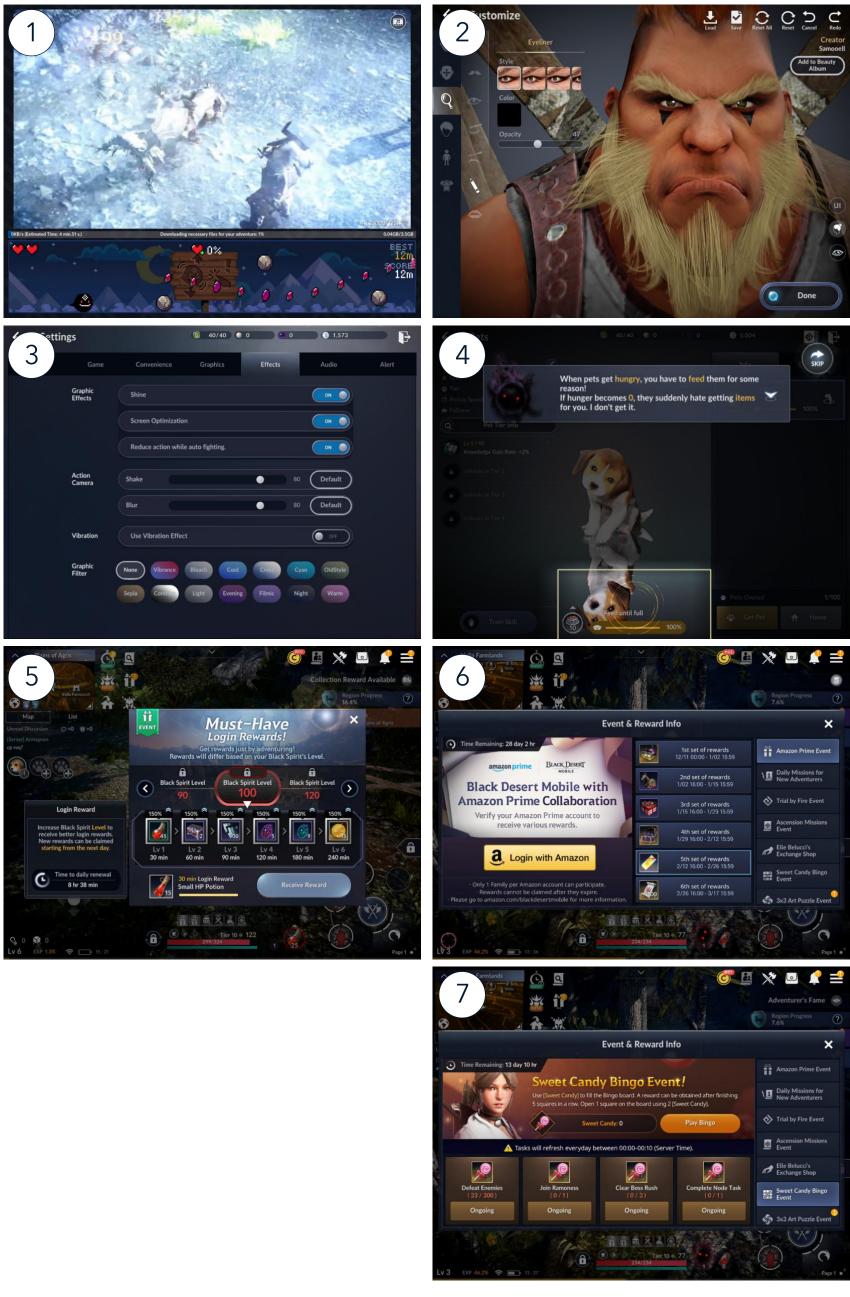
- New User Flow
 - Players can play a mini-game while waiting for the app to download (<u>1</u> and <u>video</u>).
 - The mini-game awards materials that enhance gear.
 - Character creation offers extensive customization options for appearance and clothing $(\underline{2})$.
 - Players can also adjust graphics, effects, and audio settings $(\underline{3})$.

Pet Collection

- Players can collect and level pets and horses.
- Pets and horses provide stat bonuses, increased travel speed, items, and random skills.
- Players must feed pets to maintain boosts (<u>4</u>).
- Events & Bonuses
 - Daily login bonuses scale with players' Black Spirit levels (<u>5</u>).
 - An Amazon Prime event unlocks a series of rewards for players who link their Prime accounts (<u>6</u>).
 - Other events include bingo- and puzzle-based challenges and a social redemption code reward event $(\underline{7})$.

Additional Information

- Go here to see more images and videos.
- Soft launch: 9/26/19
- Hard launch: 12/12/19
- Download the app from the <u>App Store</u>.







NEW INNOVATION

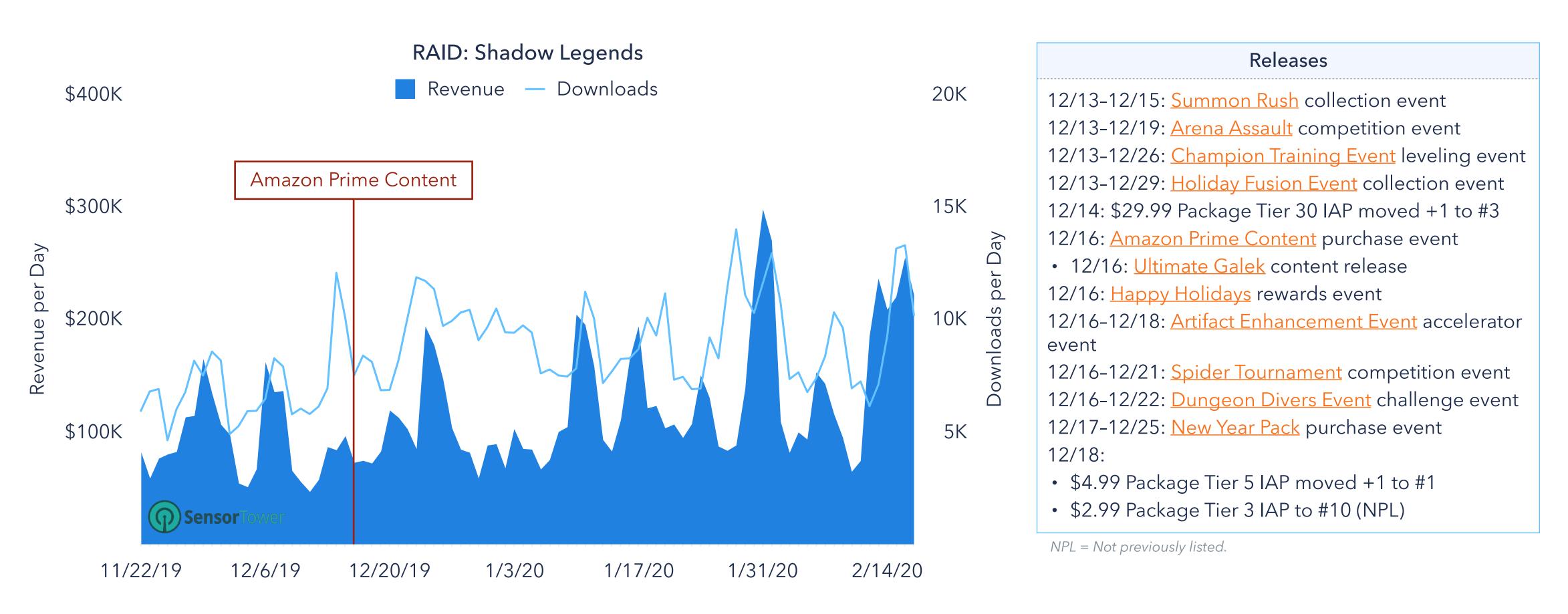
RPG > EVENTS > PURCHASES

AMAZON PRIME CROSS-PROMOTION Amazon Prime Content in RAID: Shadow Legends



REVENUE ANALYSIS

Other factors likely contributed to this growth.



Graph data is iOS U.S. only.

WoW = This week over last week. MoM = This month over last month.

After the release of the Amazon Prime content in RAID: Shadow Legends, revenue was +17% and downloads were +37% MoM. Revenue and downloads continued growing to +31% and +40% 2Mo2M.

FEATURE TEARDOWN

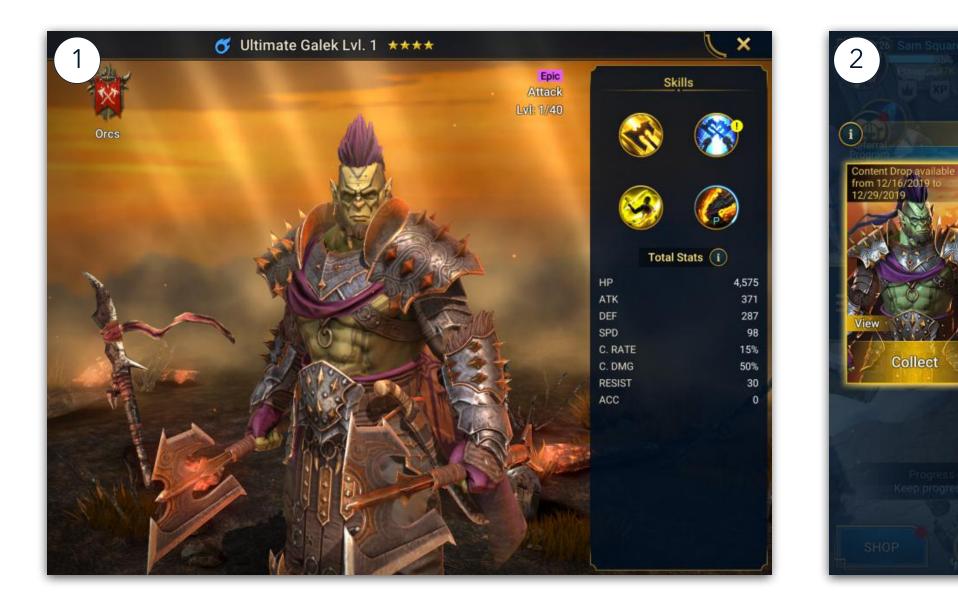
Amazon Prime subscribers can collect exclusive champions and loot bundles from a series of timed content drops.

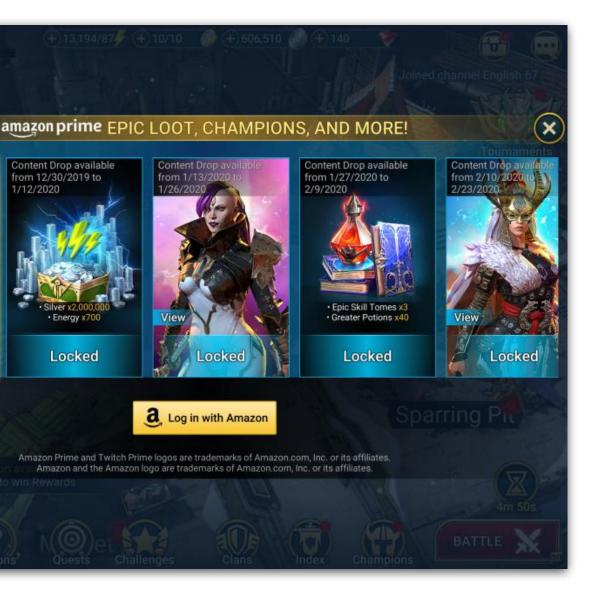
Details

- Content drops award exclusive heroes and loot bundles to Amazon Prime members (<u>1</u>).
- Content drops are available one at a time for two weeks each $(\underline{2})$.
- Players must manually claim content drops within the mobile app $(\underline{3})$.
- Players log in to Amazon Prime through the app.
- Each Amazon Prime account can only be connected to one *Raid* account.

Additional Information

• See the <u>Amazon Prime Content</u> Library for more images and videos.









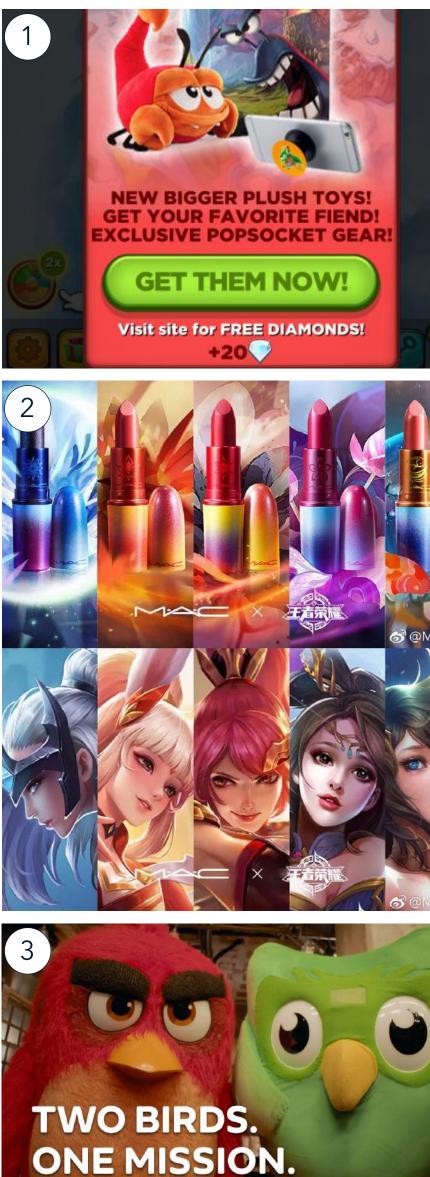


PRODUCT INSIGHTS

Strategic partnerships and cross-promotions can create novel experiences, expand players' lifetime value-and even go viral.

- · Use real-world goods to capture a different share of players' wallets than in-app purchases. Access more of players' spending with real-world rewards for in-game activities, like Winning Slots' Prize Shop. Similarly, offer in-game incentives for real-world activities, like Best Fiends' rewards for sharing videos on social media or visiting the app's Amazon page (1).
- Listen to players-and don't shy away from unconventional partnerships. Last month, Honor of Kings publisher Tencent collaborated with MAC Cosmetics to launch a limited-edition line of lipstick (2). The unorthodox collaboration was inspired by online conversations between players who were trying to find lipstick to match their favorite Honor of Kings heroes. During the event, players could purchase five hero-inspired lipstick colors through both MAC and Tencent channels. The entire line sold out in under 24 hours.¹
- Work with partners that match your brand's voice. A shared tone helps Angry Birds 2's recent collaboration with Duolingo feel natural despite the unrelated apps. Duo, *Duolingo's playful, sassy, and passive-aggressive owl mascot,*² fits easily into Angry Birds 2's cast of characters. The campaign includes funny short videos featuring characters from both apps (3)-likely attempting to piggyback on the viral success of Duolingo's 2019 April Fool's video that racked up almost 3.7 million views.³
- Successful IPs + multimedia partnerships = big business. The Angry Birds Movie grossed \$352.3 million worldwide. World of Warcraft's movie adaptation took in \$433.5 million. Film and TV adaptations of successful video game IPs are more popular than ever-and you don't need a Hollywood budget to make a big impact. Best Fiends' animated YouTube shorts, produced in collaboration with Reel FX Creative Studios, get millions of views.⁴

- ² <u>Duolingo redesigned its owl to guilt-trip you even harder</u>
- ³ Introducing Duolingo Push
- ⁴ Best Fiends' YouTube Channel











¹ An exemplary cross-industry collaboration example in China

AFK Arena, BLEACH Brave Souls, Dragon Ball Legends, Empires & Puzzles, Epic Seven, Final Fantasy XV: A New Empire, Fire Emblem Heroes, Guns of Glory, King of Avalon: Dragon Warfare, Last Shelter: Survival, Lords Mobile: War Kingdom, MARVEL Strike Force, RAID: Shadow Legends, Rise of Kingdoms, Star Trek Fleet Command, Star Wars: Galaxy of Heroes, and Summoners War

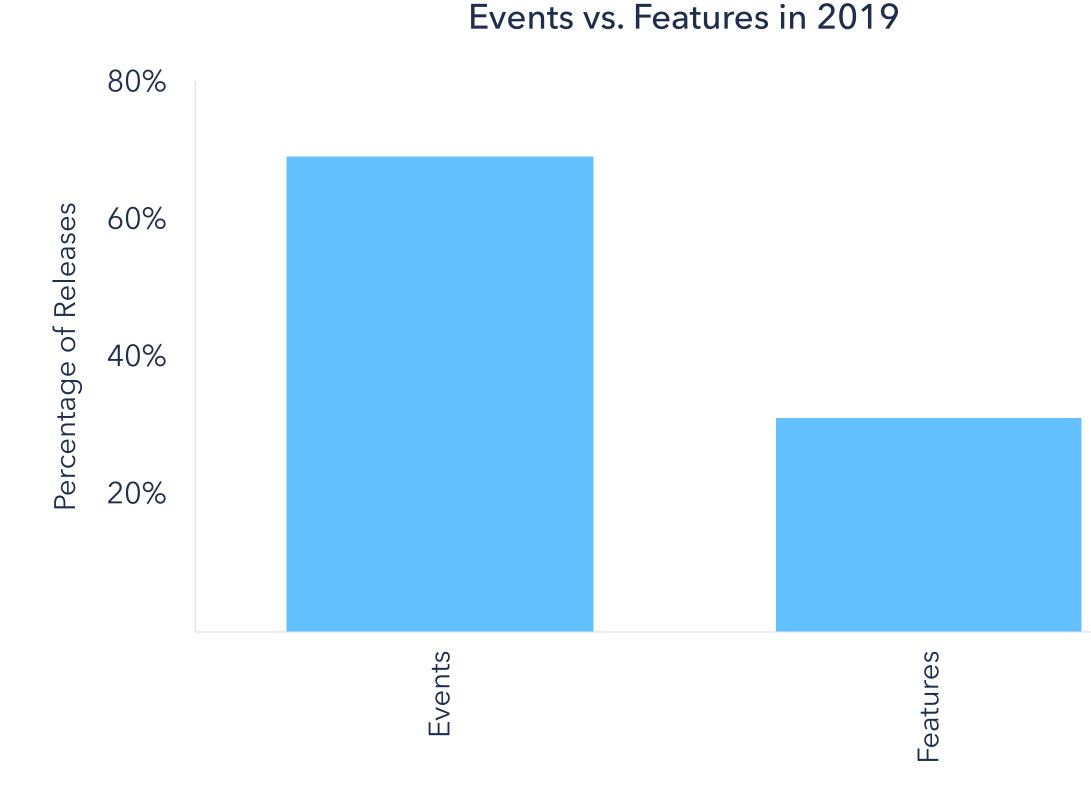
TRENDS

Tracked RPG apps:



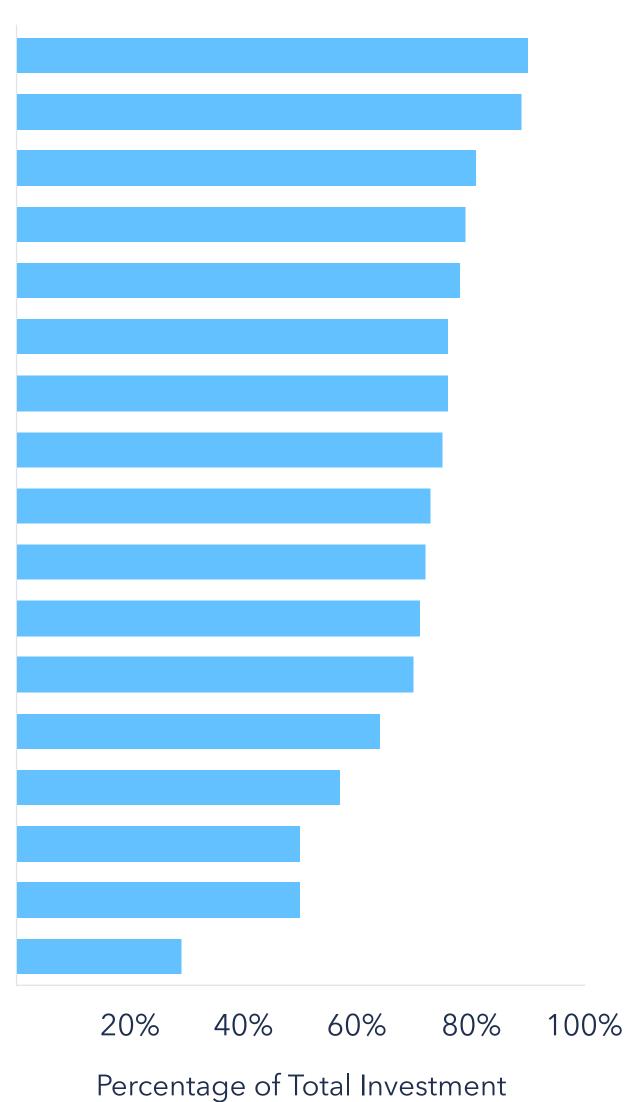
EVENTS VS. FEATURES IN 2019

Events make up 69% of releases in top-grossing RPG apps-more than double the number of features. *Final* Fantasy XV (90%) and Lords Mobile (89%) invest the greatest percentage of their portfolios into events.



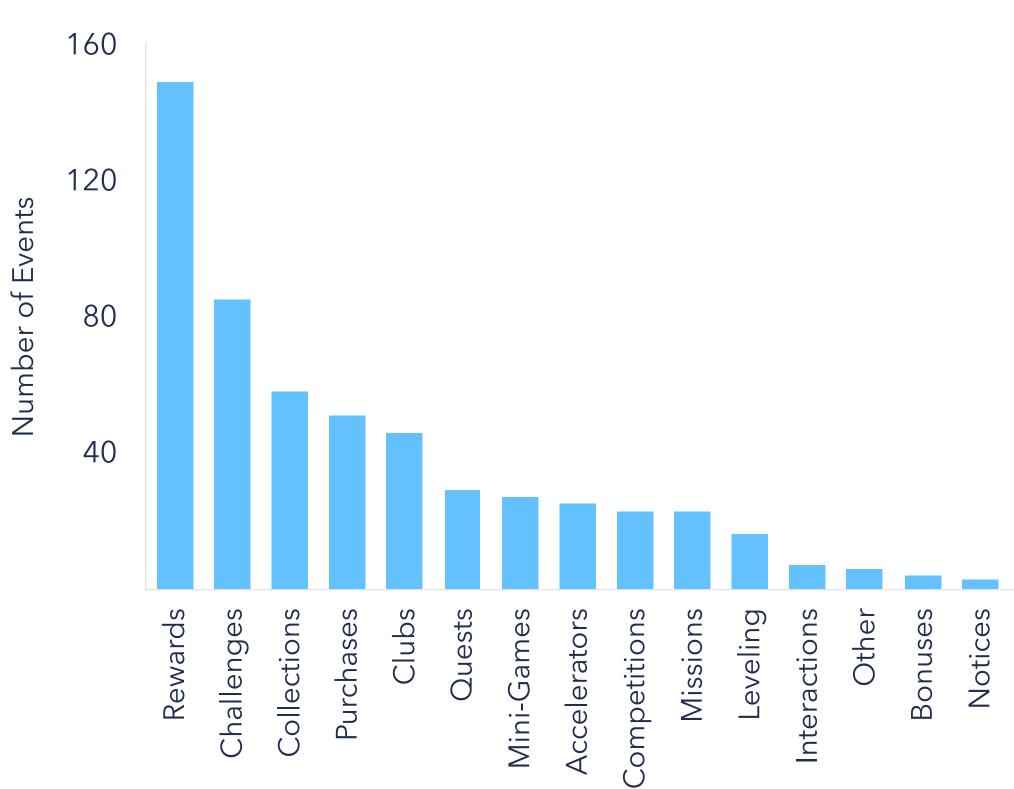
Final Fantasy XV: A New Empire Lords Mobile: War Kingdom Fire Emblem Heroes Dragon Ball Legends Raid: Shadow Legends Rise of Kingdoms Summoners War Guns of Glory Empires & Puzzles King of Avalon: Dragon Warfare **BLEACH Brave Souls** MARVEL Strike Force Last Shelter: Survival Epic Seven Star Trek Fleet Command Star Wars: Galaxy of Heroes **AFK** Arena

Events vs. Features by App in 2019



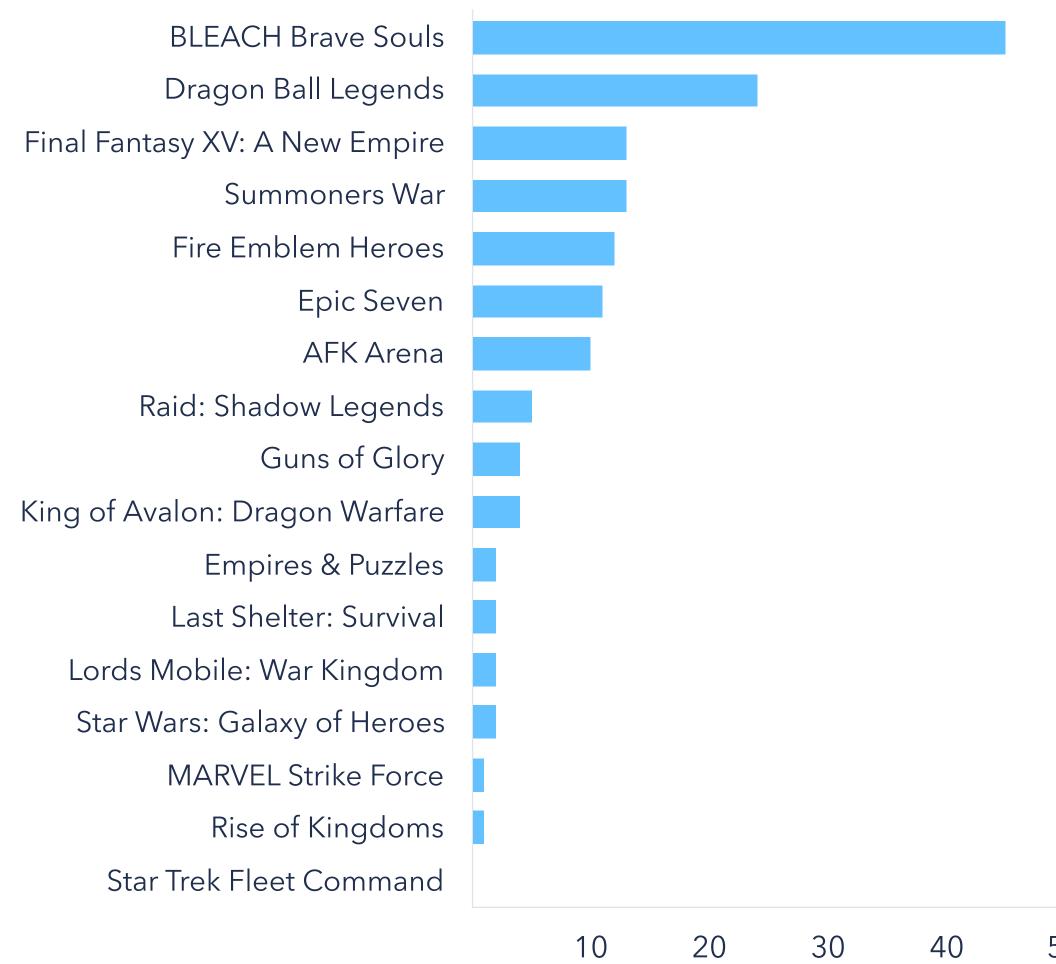
EVENT TYPES IN 2019

Rewards events were by far the most popular event type in 2019. BLEACH Brave Souls and Dragon Ball Legends released the most, while Star Trek Fleet Command released none.



Events Released in 2019

Reward Events by App in 2019



Number of Events

Currencies

Expansions



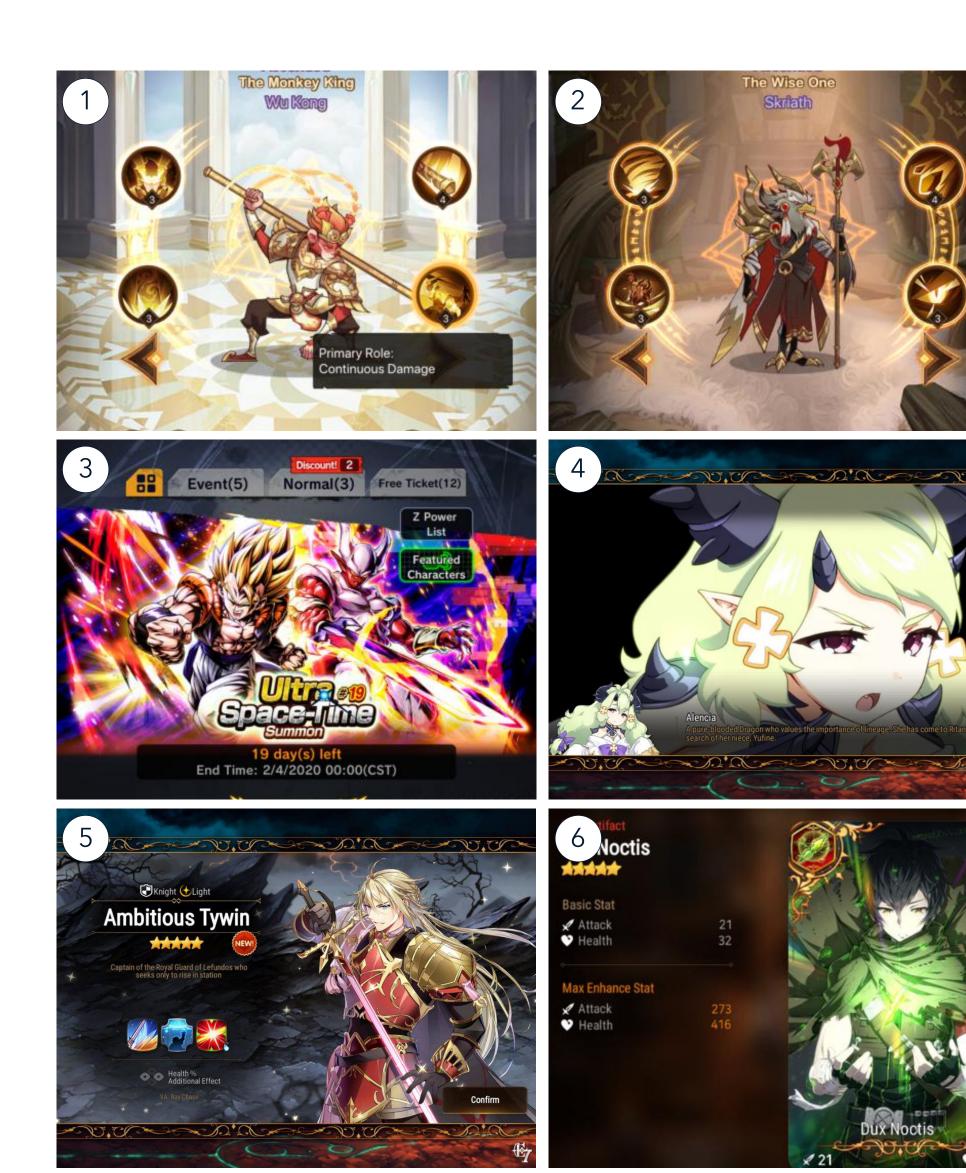




CONTENT RELEASES I

RPG > Content > Abilities, Equipment, and Heroes

1/4: Wu Kong - AFK Arena hero (1)1/17: <u>Skriath</u> – AFK Arena hero (<u>2</u>) 1/16: Fierce Battle Summons – BLEACH Brave Souls heroes 1/31: The Machine Society Summons: Flower Festival – BLEACH Brave Souls heroes 1/8: <u>Groooah!</u> – Dragon Ball Legends equipment 1/15: <u>Ultra Space-Time Summon #19</u> – Dragon Ball Legends heroes (<u>3</u>) 1/15: <u>No, You're Gonna Die! Memory No. 1</u> – Dragon Ball Legends equipment 1/22: <u>Fusion Reborn!</u> – Dragon Ball Legends equipment 1/22: <u>See ya!</u> – Dragon Ball Legends equipment 1/29: <u>Legends Rising Vol. 11</u> – Dragon Ball Legends heroes 1/29: <u>Awakened Come Out, Cowards! No. 1</u> – Dragon Ball Legends equipment 1/29: Mind Your Own Business, Tin Men! – Dragon Ball Legends equipment 1/1: <u>Vela</u> – Empires & Puzzles hero 1/2: <u>Alencinox's Wrath</u> – *Epic Seven* equipment 1/2: <u>Alencia</u> – *Epic Seven* hero (<u>4</u>) 1/9: <u>New Exclusive Equipment</u> – *Epic Seven* equipment 1/16: Merciless Glutton – Epic Seven equipment 1/23: <u>Ambitious Tywin</u> – Epic Seven hero (<u>5</u>) 1/23: <u>6 Types of 4-Star Artifacts</u> – *Epic Seven* equipment 1/30: <u>Pavel</u> – *Epic Seven* hero 1/30: <u>Dux Noctis</u> – *Epic Seven* equipment (<u>6</u>)









CONTENT RELEASES II

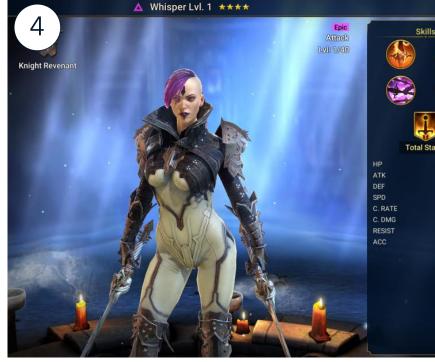
RPG > Content > Abilities, Equipment, and Heroes

1/11: Luna Mastery Skills – Final Fantasy XV: A New Empire abilities 1/14: Ignis Mastery Skills – Final Fantasy XV: A New Empire abilities 1/29: <u>Gladio Mastery Skills</u> – Final Fantasy XV: A New Empire abilities 1/1: <u>Renewed Spirits Heroes</u> – *Fire Emblem Heroes* heroes (<u>1</u>) 1/3: <u>Eir: Renewed Life</u> – *Fire Emblem Heroes* hero 1/7: <u>Weapon Refinery Update</u> – *Fire Emblem Heroes* abilities 1/9: <u>Heir of Light</u> – Fire Emblem Heroes heroes 1/20: <u>A Star Is Born</u> – Fire Emblem Heroes heroes 1/21: Itsuki: Finding a Path – Fire Emblem Heroes hero 1/30: <u>Líf: Lethal Swordsman</u> – Fire Emblem Heroes hero 1/20: <u>Hua Mulan</u> – *Guns of Glory* hero (2) 1/20: <u>Yi Sun-sin</u> – Guns of Glory hero 1/6: <u>Black Bolt</u> – *MARVEL Strike Force* hero (<u>3</u>) 1/10: <u>Yo-Yo</u> – MARVEL Strike Force hero 1/15: <u>Crystal</u> – MARVEL Strike Force hero 1/21: Karnak – MARVEL Strike Force hero 1/13: Whisper – Raid: Shadow Legends hero (<u>4</u>) 1/23: <u>One of Ten</u> – Star Trek Fleet Command hero (<u>5</u>) 1/22: Vulnerable Debuff – Star Wars: Galaxy of Heroes abilities 1/22: <u>Resistance Hero Poe</u> – Star Wars: Galaxy of Heroes hero (<u>6</u>) 1/8: Monster Skill Balancing – Summoners War abilities

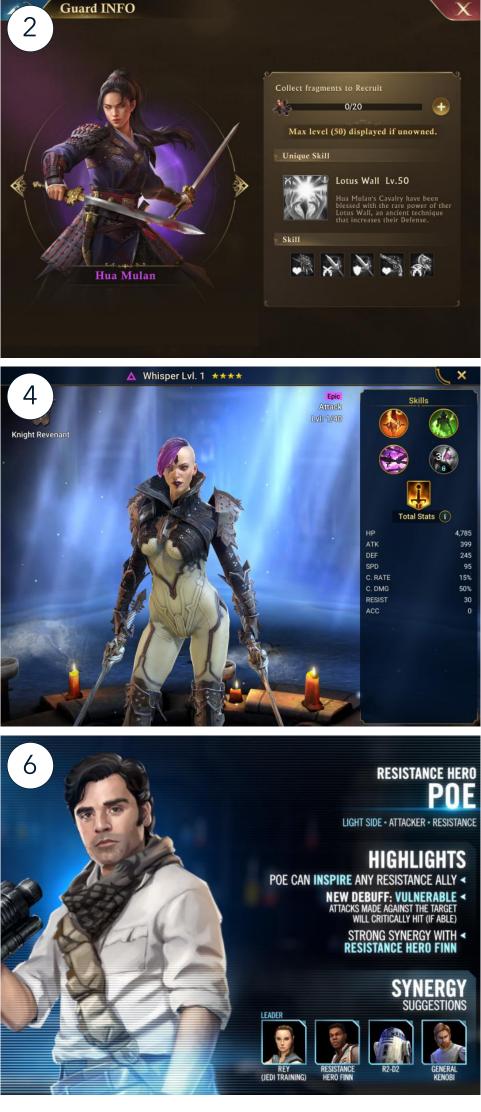












MARKET WATCH



NOTABLE RELEASES I

Арр	Library	
AFK Arena	<u>Heroes of Esperia</u> competition event	 Players battle each other in a league of Divisions are determined by players' of Winning matches awards trophies. Trophies promote players into higher
	<u>Lunar New Year</u> rewards event	 <i>AFK Arena</i>'s Facebook page posts dai Players redeem codes in the app for r
	<u>The Elder Tree</u> accelerator feature	 Acquiring or leveling elite heroes awa Flawless Droplets level up a tree. Leveling up the tree boosts all heroes Defeating bosses in the Twisted Realm Twisted Essence is used to level up fiv Leveling up a tree branch increases the
	<u>The Twisted Realm</u> club feature	 Players compete in ranked leaderboa Bosses gain strength as their health m Each event awards five free boss battl Additional battles cost in-app currenc
Empires & Puzzles	<u>Path of Valor</u> challenge event	 Daily and event-wide challenges awar Filling the meter advances players to t Each level unlocks two tiers of reward Players must pay \$9.99 to access the p

Description

competition broken into six divisions (<u>1</u> and <u>video</u>). combat ratings.

r divisions for improved rewards (<u>video</u>).

aily redemption codes for seven days (<u>2</u>). rewards (<u>video</u>).

vards Flawless Droplets.

es' stats (<u>video</u>).

m awards Twisted Essence.

ive tree branches—one for each hero class.

that class' hero stats ($\underline{3}$).

ards to deal the most damage to a boss (<u>4</u> and <u>video</u>). meters decrease.

tles.

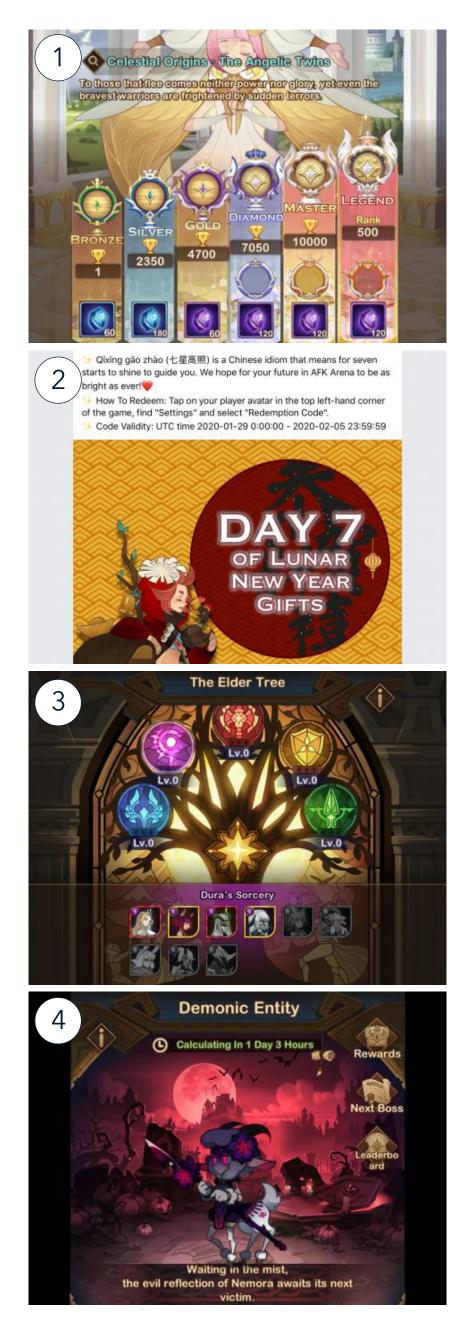
cy.

ard points that fill a meter (<u>video</u>).

the next level.

ds.

premium rewards.





NOTABLE RELEASES II

	· · · · · · · · · · · · · · · · · · ·	
Арр	Library	
Epic Seven	<u>2020 Fan Art</u> <u>Contest Finals</u> interaction event	 Players submit and vote on fan art in a Daily challenges award voting ballots Players can earn up to three voting ba
King of Avalon: Dragon Warfare	<u>Stronghold Skin</u> <u>Star Benefit</u> collection feature	 Players collect stars by unlocking cast Players earn stat boosts for every five Stars earned from temporary skins dis
Last Shelter: Survival	<u>Find Nian</u> mini-game event	 Daily challenges award card flips that Each card triggers a reward (<u>video</u>). Uncovering the whole picture awards
Star Trek Fleet Command	<u>The Borg</u> expansion feature	 Players complete challenges during a Challenges award multiple event curre Epic Borg tokens unlock a special r Premium tokens require a \$19.98 p

Quickly review all features and events

Filter the Library Tool by month and year to see all new releases.

Description

a contest. s (<u>1</u> and <u>video</u>). pallots per day.

stle skins (<u>2</u>). e stars collected. isappear when the skins expire.

reveal a picture (<u>video</u>).

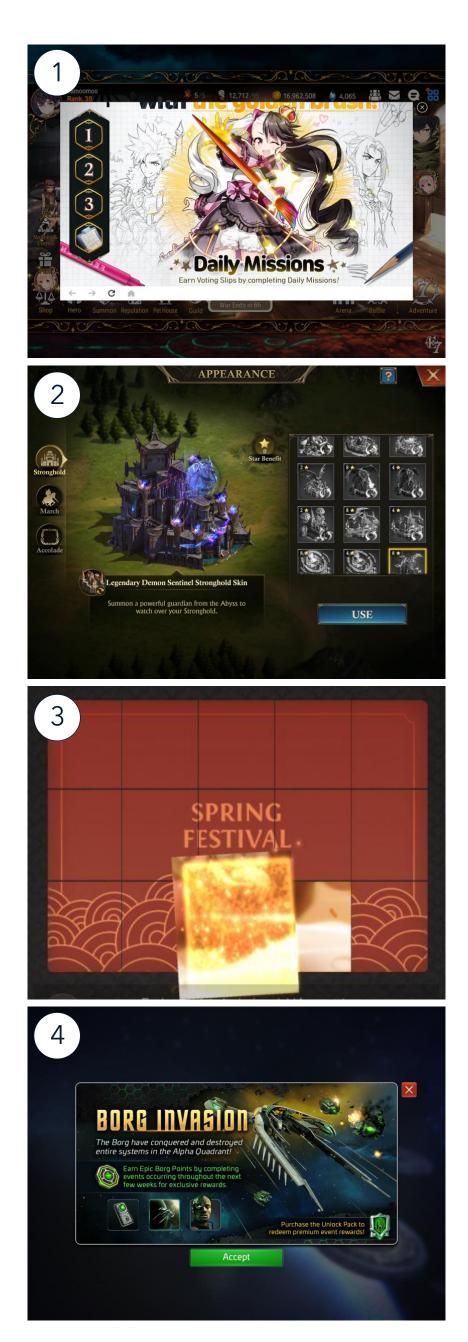
s an event-exclusive decoration (3).

a series of month-long events.

rrencies at milestones.

reward at the end of the three-month series.

purchase to redeem (<u>4</u>).









PREMIUM PARTNERSHIPS

reports with the most relevant and detailed gaming user personas, data, and statistics available.

Quadrant Strategies

Market Research

Quadrant Strategies

Quadrant Strategies is a market research consultancy that uses research to help the world's most prominent technology, gaming, and entertainment companies develop strategies for building their user base, increasing user engagement and spend, and strengthening their marketing and brand plans.

We do that using a range of quantitative and qualitative methodologies, including gamer segmentation and persona development, feature testing, message creation, and loyalty and engagement modeling. The work of our senior leadership goes back many years, and includes long-term engagements for console and gaming-PC hardware-makers, individual games in a range of genres, and across consoles, PCs, and mobile, and for some of the top game franchises.



Player Personas Kinrate Analytics

Kinrate Analytics offers game developers, consultants, publishers, and cloud gaming operators the best cross-platform game recommendation engine for targeted marketing, as well as a novel profiling-as-a-service solution for intelligent market segmentation and social networking.

Other services include advanced market prediction analyses for identifying emergent gaming trends and access to unique AI-enhanced data of 140 thousand game titles and 48 million game players.

The products of Kinrate Analytics have been developed in university-led research projects in collaboration with economists, psychologists, game scholars, and data scientists.



Liquid and Grit partners with these premier market research and analytics companies to infuse our

Kinrate Analytics

Sensor Tower

Mobile App Store Intelligence

Sensor Tower

Sensor Tower is relied upon by financial analysts, VCs, and publishers who need to leverage data to identify the fastest-growing apps, emerging markets, and more.

Clients harness Sensor Tower's suite of app intelligence tools to:

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- Drive organic growth with the leading App Store Optimization platform.
- Get the best global download and revenue estimates for the App Store and Google Play.
- Discover top creatives and better shape user acquisition strategy.





RPG MECHANICS TAXONOMY

Family	Definitions
<u>Accelerators</u>	Increases the power, impact, or efficiency of play
<u>Banks</u>	Saves a % of spend that can be unlocked later
<u>Bonuses</u>	Free bonuses given to players (e.g., retention or W2E)
<u>Challenges</u>	Goal-oriented tasks for players to complete
<u>Clubs</u>	Groups that accomplish goals or compete with other groups
<u>Collections</u>	A set of items players collect (often for a completion prize)
<u>Competitions</u>	Players competing against other players
<u>Conflicts</u>	Players engaging in battle with their characters
<u>Cosmetics</u>	Improvements or updates to the app or a feature
<u>Currencies</u>	Changes to currencies, economies, stores, and items
<u>Custom Design</u>	Options to customize aesthetics
<u>Expansions</u>	Additional rooms, worlds, play modes, VIP lounges, etc.
<u>Flows</u>	Specific flows, like the NUX, ratings, and surveys

Family	Definitions
<u>Hazards</u>	Level elements/blockers that make levels more difficult
<u>Interactions</u>	Social features with direct or indirect interaction
<u>Leaderboards</u>	Stand-alone leaderboards
<u>Levels</u>	Anything to do with leveling
<u>Mini-Games</u>	Smaller, shorter games within a game (e.g., scratcher cards)
<u>Missions</u>	Linear sets of tasks that players must complete
<u>Notices</u>	Feature or product announcements
<u>Other</u>	Miscellaneous features and outliers
<u>Profiles</u>	Players' setups, profiles, settings, and controls
<u>Purchases</u>	Anything to do with purchases
<u>Quests</u>	Tasks that players complete to progress along a map.
<u>Rewards</u>	Rewards players receive for engagement or spend (other th those in the bonuses family)



"Rather let me fail ... than never to have tried at all!"

– The Silver Surfer, Silver Surfer #1

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